

# INTRAMURAL SPORTS TABLE TENNIS

### **Scoring**

A match is played best 2 of 3 games. For each game, the first player to reach 21 points wins that game, however a game must be won by at least a two point margin. The cap will be 25.

If there is a 3<sup>rd</sup> game first to reach 11 wins. Game must still be won by at least a two point margin. The cap will be 15.

The edges of the table are part of the legal table surface, but not the sides.

## Flow of the Match

Each player serves 5 points in a row and then switch server. However, if a score of 20-20 or 10-10 in 3<sup>rd</sup> game, then each server serves only one point and then the server is switched. After each game, the players switch side of the table.

In singles, the server shall first make a service, the receiver shall then make a return and thereafter server and receiver alternately shall each make a return.

In doubles, the server shall first make a service, the receiver shall then make a return, the partner of the server shall then make a return, the partner of the receiver shall then make a return and thereafter each player in turn in that sequence shall make a return.

#### **Legal Service**

The ball must rest on an open hand palm. Then it must be tossed up at least 6 inches and struck so the ball first bounces on the server's side and then the opponent's side.

If the serve is legal except that it touches the net, it is called a **let serve**. Let serves are not scored and are reserved.

#### **Equipment**

The paddle should have a red and a black side. The ball should be either orange or white and 40 mm in size. The table should be 2.74 meters long, 1.525 m wide, and 0.76 m high.